Learning Journey

Computing

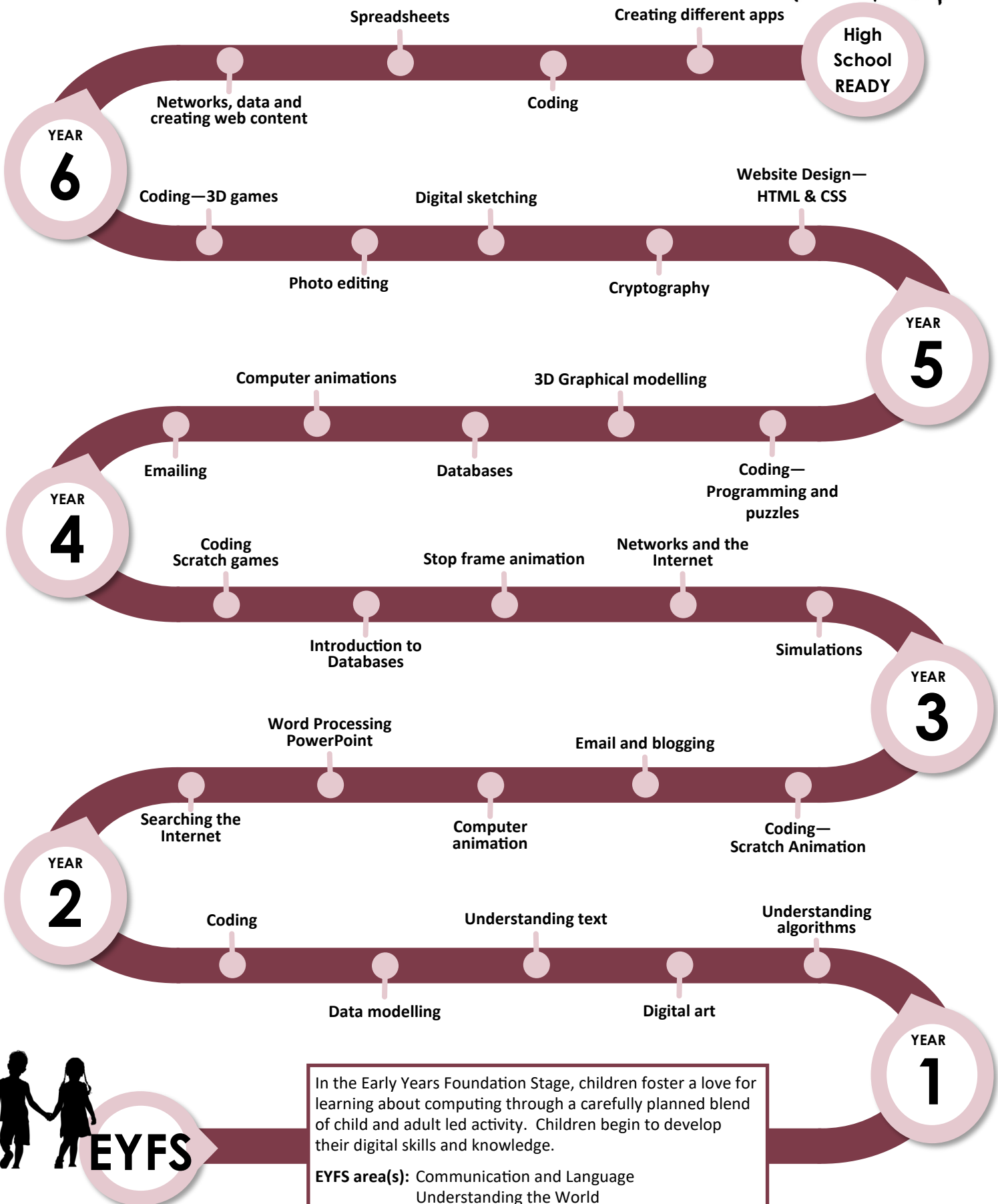**E-Safety** is revisited regularly in each year group through explicit Computing lessons and across the curriculum.

Spreadsheets

Creating different apps

High School READY

Networks, data and creating web content

Coding

YEAR 6

Coding—3D games

Digital sketching

Website Design— HTML & CSS

Photo editing

Cryptography

YEAR 5

Computer animations

3D Graphical modelling

Emailing

Databases

Coding— Programming and puzzles

YEAR 4

Coding Scratch games

Stop frame animation

Networks and the Internet

Introduction to Databases

Simulations

YEAR 3

Word Processing PowerPoint

Email and blogging

Searching the Internet

Computer animation

Coding— Scratch Animation

YEAR 2

Coding

Understanding text

Understanding algorithms

Data modelling

Digital art

YEAR 1

EYFS

In the Early Years Foundation Stage, children foster a love for learning about computing through a carefully planned blend of child and adult led activity. Children begin to develop their digital skills and knowledge.

EYFS area(s): Communication and Language
Understanding the World